Program/Course Name: Introduction to xAPI in less than 5 minutes

| Page No.: 1 | Page Title: Introduction and Learning Objectives | | | |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------|-----|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|
| Duration: 30 seconds | | Vid | Video Script | |
| On-Screen Visuals/Text | | 1. | Hi, my name is Julian Davis, and I'd like to welcome you to a an introduction to Experience API in under 5 minutes | |
| 1. Instructional Designer narrating | | 2. | This short video will provide you with a snippit of information that you can take as a starting point to understanding Experience API | |
| Overlay of text that outline the following: Understand a high level of what Experience API is Recall the three main component of an Experience API Statement Describe the functionality and purpose of a Learning Record Store | | 3. | By the end of the video, you will be able to provide an overview of what the Experience API is, what are the core components of and xAPI Statement and describe the functionality and purpose of a learning Record Store | |

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|-------------------------------------------------------------------------------------------|-------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|--|
| Page No.: 2 | Page Title: What is Experience API? | | | |
| Duration: 60 seconds | | Video Script | | |
| | | Experience API, sometimes known as Tin- Can API, is generally known as xAPI. | | |
| On-Screen Visuals/Text 1. Instructional Designer narrating | | xAPI is a standard that was released in 2013 as a means improve the dated SCORM standard | | |
| On screen Visual Prompts | | The concept is that a Statement is generated from an experience by a learner. For example a learner viewed a video or launch a website | | |
| •Seen as the successor to SCORM | | 4. The statement is structured on a | | |
| Initial release was April 2013 | | specification which is currently sitting at V1.0.3 | | |
| Statements are structured based on a specification (currently V1.0.3) | | 5. The statement is sent to a database where it | | |
| Statements are sent to a database | se | can be reported on | | |
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| Page No.: 3 | Page Title: What three Components make up an xAPI Statement? | | |
|--------------------------------------------------------------|--------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|
| Duration: 60 seconds | | Video Script | |
| | | An xAPI Statement can be summarized as Someone Did Something | |
| On-Screen Visuals/Text 1. Instructional Designer narrat | ting | 2. The basic structure of an xAPI Statement can be broken up into three main components: | |
| On screen Visual Prompts | | 1. The Actor - Someone | |
| | | 2. The Verb - Did | |
| Someone – Did – Something | | 3. The Object / Activity – Something | |
| Actor | | 3. Breaking these down, the Actor is the person who had the experience | |
| Verb Object (Activity) | | The Verb is what the Actor did in the experience. For example the actor may have watched a video. The 'Watched' is the Verb. Another example might be that the learner has to accept a condition before starting a course, | |
| Add icons for the examples eg: | | so the verb van be set to 'Acknowledged' | |
| Icon = user Glasses Video Icon = user Tick Shield | | 5. The Object is the activity that the experience is linked to. This can also include results of a quiz answer, time it takes to answer and other extended information about the activity | |
| | | | |

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| Page No.: 4 | Page Title: What is an LRS? | | | |
| Duration: 60 seconds | | Video Script | | |
| On-Screen Visuals/Text | | As mentioned, the statements are stored in a database | | |
| 1. Instructional Designer narrating | | The correct term for the database is called a Learning Record Store, or LRS for short | | |
| On screen Visual Prompts | | 3. This application must be built to conform with the specification. If a statement being sent is not in the correct format, the LRs must handle this | | |
| Include an icon of a Database on top and the words underneath: | | A statement can NEVER be deleted from an LRS, but it can be set as Voided | | |
| Learning Record Store – or LRS | | 5. An LRS also allows for data to be pulled or queried. This allows for other applications to query the xAPI data. This for example, could be used to see if a user has completed a specific course | | |
| | | An LRS can have multiple applications and systems feeding xAPI statements into it | | |
| | | | | |

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Page Title: Summary Page No.: 5 Duration: 45 seconds Video Script 1. Let's summarize what we've covered in this **On-Screen Visuals/Text** video: 1. Instructional Designer narrating 1. Experience API is also known as xAPI and Tin-Can API, they're all the same **On screen Visual Prompts** 2. xAPI is a structure statement that Experience API | tin-Can API | xAPI conforms to a specification Someone Did Something 3. xAPI is made up of three main components that cover Someone Actor Verb Object (Activity) (the actor) Did (the verb) Something (the Object or Activity) Learning Record Store On Script item number 2, show some icons including PDF, ePub. Video and ticket 4. Data is stored in a Learning Record Store On Script item number 3 show image of search box with the words 'getting started with xAPI' 2. As we can see, the xAPI is very flexible. Although we briefly covered the learner Show credits for author: aspect, xAPI is very adaptive to other forms of media. For example xAPI data could be sent Introduction to xAPI from a PDF, ePub, Video or even a ticketing system Julian Davis 3. If you want to know more, just search for http://juliandavis.com

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4. Good luck!

journey with xAPI

'getting started with xAPI', there are 1000's of

articles that can help you get started on your